**Netball Knowledge Organiser**  **Year 5 & 6**

**Vocab/Rules**

* Chest Pass - pass performed from their chests, holding the ball with their thumbs and fingers, hands behind the ball in a W shape with elbows wide. Step into the pass and finish with your arms having followed through pointing at your target.
* Shoulder pass – Hold the ball at their shoulder with one hand behind and slightly underneath, with the other hand at the front supporting the ball. Push the ball in a shot style towards a target.
* Overhead pass – Having both hands either side of the ball, holding the ball above/behind their head, step and propel the ball high and towards a target.
* Bounce pass – Holding the ball with thumbs and fingers, hands behind the ball in a W shape, elbows wide. Stepping into the pass but angling the ball down towards the ground, to bounce to their target.
* Footwork rule – If a player catches the ball with only one foot on the ground, that foot is the landing foot. A player can step forward with the other foot, lift the landing foot and throw the ball before the landing foot returns to the ground. OR they can pivot on the landing foot. If a player has both feet on the ground when they catch, they can choose their landing foot and follow the above rules. Ensuring they do not run forward with the ball in their hands.
* **Goal Shooter(GS)** - Player is only allowed in the shooting circle and their shooting third. You are the player who is responsible for shooting and scoring.
* **Goal Attack(GA**) – Player is only allowed in the centre, enemy goal third and including shooting circle. GA players are allowed to shoot into the hoop, their job is to either feed the ball to the GS or shoot for themselves.
* **Centre(C)** - players are positionally allowed to play anywhere in the entire net ball court except inside the two goal scoring half circles. Centre players are the link between attackers and defenders.
* **Goal Defence(GD)** They are only allowed in the centre, their own goal defensive third or their semicircle. Their job is to stop the opposition GS and GA collecting the ball.
* **Goal Keeper (GK**) – They are only allowed in their semi circle or their defending third. Their main job is to protect the hoop and prevent the GA and GS collecting the ball.

**End points to be assessed:**

1. Can I show understanding of the rules of netball?
2. Can I show understanding of the positions in netball, and attempt to play in each of them?
3. Can I perform passes with accuracy – Chest pass, bounce pass, shoulder pass and overhead pass?
4. Can I shape my body to shoot accurately?

**Skills to be taught** (Children will be taught to)**:**

* How to perform an accurate chest pass.
* How to perform a shoulder pass.
* How to perform an overhead pass.
* How to perform a bounce pass.
* To be able to pass and receive by searching for the space.
* To start to show understanding of the footwork rule.
* To be able to shoot with some level of accuracy. Standing with their feet shoulder width apart, balancing the ball on the fingers of their dominant hand and using their other hand to steady the ball. Get them to bend their knees and keep their head up, letting the ball go at the same time as they straighten their legs. The shooter should end their shot standing on their tiptoes with their arms following through towards the ring.
* To start to try and dodge to evade a defender.
* To understand the different positions within netball. **GS (Goal Scorer), GA (Goal Attack), C (Centre), GD (Goal Defence) and GK (Goal Keeper)**

**Rules**

**A player must:**

• Pass or shoot within 4 seconds.

• Obey the Footwork Rule.

**A player must not:**

• Deliberately kick the ball.

• Hand or roll the ball to another player.

• Place their hands on a ball held by an opponent.

• Throw the ball while sitting/lying on the ground.

• Use the goalpost as a support in receiving a ball going out of court to gain balance.

• Throw the ball over a complete third without it being touched or caught by another player in that third.

• Regain possession of the ball, having dropped or thrown it, before it has been touched by another player.

**Defending, obstruction and contact**

• Defending the ball in a player’s hand by outstretching the arms is not permitted.

• One jump to intercept a throw or shot is permitted, provided the player is at least 1m away. Arms may only be raised as part of the vertical jump in an attempt to intercept the ball.

• Jumping up and down in front of a player is not permitted.